

Numerical Analysis

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October, 2020

- Analytical

Mathematical Analysis

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- Numerical

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- Qualitative

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- **Symbolic**

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$$a_5x^5 + a_4x^4 + a_3x^3 + a_2x^2 + a_1x + a_0 = 0$$

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$$y(a) = y_0$$

- Learning about the qualitative behaviour of solution without solving the equation itself. Consider for example,

$$\begin{aligned}y' &= y(1 - y) \\ y(0) &= y_0\end{aligned}$$

If $y_0 > 1$ then RHS is negative so $y' < 0$. Thus, solution curves, having negative slopes, will tend to the asymptote $y = 1$, as $t \rightarrow \infty$

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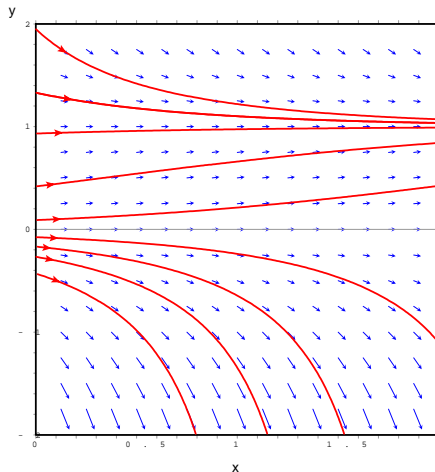
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- For if $0 < y_0 < 1$ then RHS is positive, thus $y' > 0$ so solution curves, having positive slopes, will tend to the asymptote $y = 1$ as $t \rightarrow \infty$
- On the other hand if $y_0 < 0$ then RHS is negative so it is clear even without having explicit solution that the solution curves will decrease.

Qualitative analysis

- `plotdf` function of Maxima verifies our predictions of solution curves.



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(%i2) denk: 'diff(y,x,2)+'diff(y,x)=x;
(%o2) $\frac{d^2}{dx^2}y + \frac{d}{dx}y = x$

(%i3) ode2(denk,y,x);
(%o3) $y = \%k2 e^{-x} + \frac{x^2 - 2x + 2}{2} + \%k1$

(%i4) ic2(%,x=0,y=0,'diff(y,x)=0);
(%o4) $y = \frac{x^2 - 2x + 2}{2} - e^{-x}$



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- ⑤ testing of code,
- ⑥ results, interpretations, critics of numerical method and search for alternatives

Stages of numerical analysis(Example-I:Determining interval containing a zero of function)

- **Problem:**Determine an interval $[a, b]$ containing zero of a function, if exists, near a given point x_0 .

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- **Problem:**Determine an interval $[a, b]$ containing zero of a function, if exists, near a given point x_0 .
- **Numerical method**(search along right or left directions): begin with interval $[x_{\min}, x_{\max}] := [x_0 - R, x_0 + R]$, $R > 0$ *sabit*, and call it as a zero search interval. Starting with $x = x_0$, search towards right at the points

$$x, x + h, x + 2h, \dots$$

until capturing the first interval $(x, x + h)$ for which

$$f(x)f(x + h) \leq 0$$

In this case the required interval is $X = [x, x + h]$.

Stages of numerical analysis(Example-I:Determining interval containing a zero of function)

- In case a required interval could not be found through searching along the direction towards the right, start with $x = x_0$ and search through the points,

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- If left or right direction search does not result in a proper interval, then no zero is found in the search interval $[x_{\min}, x_{\max}]$.

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- ➐ display "no interval has been determined " set $X = []$ and return.

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- ➑ **Output: X**

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- `end`
- `$x = x0$;`
- `while $x > xmin$`

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- `else`
- `$x = x + h; end$`
- `end`
- `$x = x_0;$`
- `while $x > xmin$`
- `if $f(x - h) * f(x) \leq 0$ $X = [x - h, x]; return;$`
- `else`
- `$x = x - h; end$`

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- `$x = x + h; end$`
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- `$x = x + h; end$`
- `end`
- `$x = x0;$`
- `while $x > xmin$`
- `if $f(x - h) * f(x) \leq 0$ $X = [x - h, x]; return;$`
- `else`
- `$x = x - h; end$`
- `end`
- `disp('no interval has been determined'); $X = [];$`

Example-I: Test and implementation

- Determine an interval $[a, b]$ of length $h = 0.1$ that contains a zero of $f(x) = \exp(x) - x - 4$ near $x_0 = 0$

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- Determine an interval $[a, b]$ of length $h = 0.1$ that contains a zero of $f(x) = \exp(x) - x - 4$ near $x_0 = 0$

• `>> f=@(x) exp(x)-x-4`

`>> X=bul(f,0)`

`X= 1.7000 1.8000`

- Determine an interval $[a, b]$ of length $h = 0.1$ that contains a zero of $f(x) = \log(x) - x + 4$ near $x_0 = 10$

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- `>> f=@(x) log(x)-x+4`

```
>> X=bul(f,10)
```

```
X=5.7000 5.8000
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Example-I: Restrictions and alternatives

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- The method can be generalized to handle such situations.

Stages of numerical analysis(Example-II)

- **Problem(determinig real zero of functon):**Let f be a continuous function that changes sign over the end points of $[a, b]$, *that is, $(f(a)f(b) < 0)$.Determine an approximation for the zero of f over the interval $[a, b]$.*

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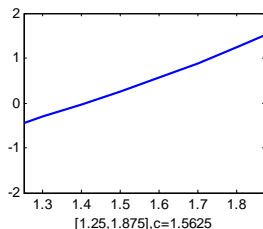
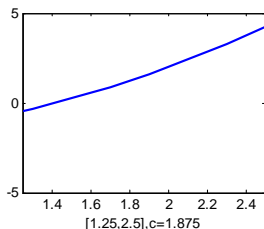
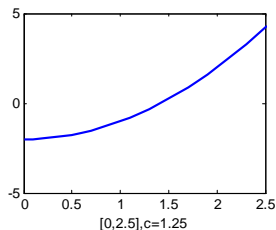
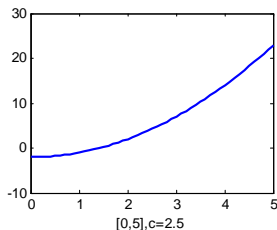
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- ③ If $f(a)f(c) < 0$ then $b = c$, else $a = c$
- ④ while $|f(c)| > \epsilon$ writedown $a, c, b, f(c)$ and goto (2) else return c as the final approximation.

Örnek-II:Program(Kod)

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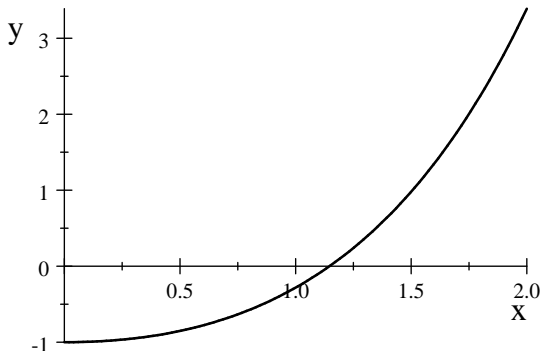
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- Approximation for zero accurate to 15 decimal digits is
 $c = 1.146193220620583$.

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Theorem 1

Let f be a function that changes sign over the end points of the interval $[a, b] = [a_1, b_1]$, r be the zero of f within the interval $[a_n, b_n]$ with $f(a_n)f(b_n) < 0$ and $\{c_n\}_{n=1}^{\infty}$ be the sequence of midpoints, that is, $c_n = (a_n + b_n)/2$. Then

$$\lim_{n \rightarrow \infty} c_n = r$$

Example-II: Convergence analysis

Proof: For the zero r , at the n -th iteration we have

$$|r - c_n| \leq \frac{b_n - a_n}{2}$$

On the other hand, since the length of each subinterval is half of the previous one, we have

$$|r - c_n| \leq \frac{b_n - a_n}{2} = \frac{b_{n-1} - a_{n-1}}{2^2} = \dots = \frac{b_1 - a_1}{2^n}$$

from which we have $\lim_{n \rightarrow \infty} |r - c_n| = 0$. The result follows from the inequality

$$-|r - c_n| \leq r - c_n \leq |r - c_n|$$

along with sandwich theorem [7].

Example-II:Convergence analysis

Tanım 1

Let $\{c_n\}_{n=0}^{\infty}$ be a sequence that converges to point r . If there exists a positive integer N such that the inequality

$$|r - c_{n+1}| \leq \alpha |r - c_n|^\beta$$

holds for all $n \geq N$ with $\alpha > 0, \beta \geq 1$, then we say that the sequence $\{c_n\}_{n=1}^{\infty}$ is convergent of order β . If $\beta = 1$ then for convergence we need to have $\alpha \in (0, 1)$, in this case the sequence is said to be linearly convergent. If $\beta = 2$ then the sequence is said to be quadratically convergent.

Example-II: Convergence analysis

- For the bisection method, comparing the inequality

$$|r - c_{n+1}| \leq \frac{b_{n+1} - a_{n+1}}{2} = \frac{1}{2} \frac{b_n - a_n}{2}$$

with

$$|r - c_n| \leq \frac{b_n - a_n}{2}$$

we have

$$|r - c_{n+1}| \cong \frac{1}{2} |r - c_n|$$

Then the method is linearly convergent. The approximate ratio $|r - c_{n+1}| / |r - c_n| \cong \frac{1}{2}$ is referred to be a mean convergence rate.

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- *one divides it at the point where the line, the so-called secant line, through the points $(a, f(a))$, $(b, f(b))$ intersects the x -axis.*

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- prepare an algorithm to implement this method.
- prepare a code called **secants** to implement this method
- Note the difference between **divbysecants** and **secants**

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- Instead of starting with two points, now let's choose three points x_0 , x_1 and x_2 ,
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- The method outlined above is known as Muller's method ([6]).

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- **Algorithm** is outlined below.

Example-III Algorithm(determining zero of a function near a given point)

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- 1 Input $f(\text{continuous}), x_0$
- 2 Determine an interval $[a, b]$ containing zero of f using the method of Example I.

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- ④ **Output: c**

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```
• >> f=@(x) log(x)-x+4
```

```
>> fsifir(f,4)
```

```
ans =
```

```
5.7490
```

- The approximate zero can also be determined using `fzero` function of MATLAB/OCTAVE `fzero`:

```
>> fzero(f,4)
ans =
5.7490
```


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- `>> f=@(x) x*sin(1/x)`

```
>> fsifir(f,4)
```

```
ans =
```

```
0.3183
```

1 Given

$$A = \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix}, b = \begin{bmatrix} b_1 \\ b_2 \end{bmatrix}, X = \begin{bmatrix} x \\ y \end{bmatrix}$$

carry out numerical analysis of solving linear algebraic system $AX = b$ by the following steps

- 1 If $\det(A) \neq 0$ then use Cramer's method. If $\det(A) = 0$ then give a message to user saying that the method can't be implemented. .
- 2 Prepare an algorithm for the method described in (a). The inputs should be the matrix $A_{2 \times 2}$ and vector $b_{2 \times 1}$ and output is the solution vector $X_{2 \times 1}$.
- 3 Prepare a code for the algorithm in MATLAB/OCTAVE.
- 4 Test your code with various coefficient matrices A and right hand side vectors b .

2 Given the quadratic equation

$$ax^2 + bx + c = 0$$

carry out numerical analysis of solving the equation by the following steps

- 1 If $a \neq 0$ then use the well known formulas for the roots, otherwise give a message to the user that it is not a quadratic equation..
- 2 Prepare an algorithm for the method described in (a). Inputs should be the coefficients a, b, c , and the outputs the roots(real or complex)
- 3 Prepare a code for the algorithm in MATLAB/OCTAVE.
- 4 Programınızı farklı a, b, c katsayıları için test yapınız.
- 5 Make sure to handle the case $a = 0$, as well.

- 3 Following your analysis of question #2, carry out numerical analysis of determining eigenvalues of a given matrix $A_{2 \times 2}$.
- 4 Intersection point or points(if any) of a circle with radius r and a parabola can be determined by solving the nonlinear algebraic system

$$\begin{aligned}x^2 + y^2 &= r^2 \\ -ax^2 + y &= 0\end{aligned}$$

Carry out numerical analysis of solving this system. Inputs should be r and $a \neq 0$ and outputs the real solution(s) if any.

- 5 Given $f(x) = x^2 - 5x$, $a = -2$, $b = 3$. Determine the first three approximations for zero of f over the interval $[a, b]$ using method of
- 1 bisection,
 - 2 division by secants and
 - 3 secants(Note that for the case of secants, a and b are the initial approximations, not the end points of the interval $[a, b]$)

- 6 Given $f(x) = x^3 - x - 1$, $a = -2$, $b = 3$. Determine the first three approximations for zero of f over the interval $[a, b]$ using method of
- 1 bisection,
 - 2 division by secants and
 - 3 secants
- 7 By running the code "ikibol" for the following functions and intervals $[a, b]$ determine a zero of each. Take $eps = 1e - 10$.
- 1 $f(x) = x^2 - 5x$, $a = -2$, $b = 3$
 - 2 $f(x) = x^3 - x - 1$, $a = -2$, $b = 3$
 - 3 $f(x) = \ln(x + 1) - \frac{1}{4}x^2$, $a = 1$, $b = 4$
 - 4 $f(x) = 5e^{-x} - \cosh x$, $a = 0$, $b = 4$

- 8 Repeat question #7 for the method of division by secants.
- 9 Repeat question #7 for the method of secants.
- 10 Develop an application with inputs f , a, b , ϵ , and *method* and output a zero of f . The input parameter "method" will take on a value of 1(for bisection), 2(for division by secants), or 3(for the method of secants).

- 11 For the functions defined in question #7, take $x_0 = a$ (given in the same question) determine an interval containing a zero of f .
- 12 Use the code *fsifir* given above and `fzero` of MATLAB/OCTAVE to determine a zero of the functions defined in question 7. Take the a values therein as the initial guess.
- 13 The `roots` function of MATLAB/OCTAVE determines all zeros of polynomials with given coefficients. For example the command `>> roots([a b c])` determines all the roots of the polynomial

$$p(x) = ax^2 + bx + c$$

Test question 7(a),(b) using `roots` function.

Exercises

- 14 Show that the x -intercept points $\{c_n\}$ of secant line $(a_n, f(a_n)), (b_n, f(b_n))$ as used by the method of division by secants converges to a zero of f .
- 15 Test your computer's performance of numerical analysis using the following typical problems:
- Check the largest size of matrix you can produce using the command `>>A=rand(n)` with
 $n = 2000, 4000, 10000$

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- Check the speed of the computation of determinant of a matrix on various sizes of matrices A , produced by `rand` command as defined above. Determinant of a matrix is determined by the line command `>> det(A)`.








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- Implement a similar test for the rank of a matrix, which is computed by the line command `>> rank(A)`

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